

WELCOME AS A PARTICIPANT OF THE NOBLE HAWK GOLF LINKS TUESDAY SCRAMBLE LEAGUE 2024

I. ENTRY FEE

The Entry Fee shall be \$130 per player. \$110 of your entry fee shall be paid back to the league in the form of Skins, & Prizes.

II. LEAGUE GOLF FEES & OPTIONAL TUESDAY MEMBERSHIP

Non-members have the option of prepaying golf and cart fees for the entire season. This membership allows non-members unlimited golf privileges on every Tuesday for the remainder of the year including Tuesdays following the conclusion of league. The Fee shall be \$550 which includes cart. Weekly league fees for non-members shall be \$28 to ride 9 holes. All participants must ride during league play.

III. LEAGUE RULES

1. Format: The format is Florida Scramble. Each player hits a tee shot. The best is selected and each player hits a shot from that point. This format is repeated until the ball is holed. Through the green the ball may be moved up to 1 club length no nearer the hole. On the putting surface the ball may be moved up to 4 inches. At no time may the ball be moved from rough to fairway or onto the fringe, from fringe to green, or out of a hazard.

League shall rotate from front 9 to back 9 on a weekly basis.

2. Playing the golf course prior to league. Participants in league may play the golf course prior to any match on league day without penalty.

3. Schedule: **It is the responsibility of each team to know the schedule, to make contact with the upcoming opponent, and to arrange for a tee time for the week's match. TEE TIMES FOR WEEKLY MATCHES MAY BE MADE UP TO 2 WEEKS IN ADVANCE.....NO SOONER.**

COURTESY RULE: You are expected to be near the Pro Shop 10 minutes prior to your scheduled tee time. If you are to be late, please contact the Pro Shop or your opponent.

5. Rain: Each and every match for a flight on any given league night must be completed in order to have an official league result. If weather prohibits the successful completion of all matches within a flight the weekly skins money shall be transferred to the year-end payout for that flight. The schedule shall resume the next week as printed on the yearly schedule and no points shall be awarded for that week in that flight. No rained-out week will be rescheduled or made-up. It is possible that only one flight will finish completely on a specific week. Any flight that is unable to complete all matches will have no scoring for that week.

5. Substitutions: There shall be no penalty for requiring a sub. However, at least one team member must be present and the sub must possess a handicap of from 2 strokes below, equivalent, or higher than the player he is subbing for. **Subs must be approved by the league administrator prior to the match.** A player may play alone, however, the score posted for that week shall not count towards the team average. **If a player plays solo, he may hit only one ball per shot.** It is allowable for 1 individual to play with 2 teams as the sub for each team simultaneously assuming he fits the handicap restrictions.

6. Tees: All participants shall play the tee from which they normally play day-to-day and from which their personal handicap has been established. No player may play from the Black Tee. Only with special permission from league management may a player play from the Orange Tee. Each player must play from the same set of tees for the entire season.

7. Point System: Each match shall have 25 possible points. There shall be 3 points awarded for shooting a score equal to, or lower than, your league average (your league average is the average of the past 3 rounds on each nine, (front & back). The match itself shall be worth 22 points. Each hole shall have a value of 2 points with an additional 4 points awarded to the winner of the match. Ties on individual holes share the 2 points and ties for the match share the 4 points.

8. Maximum Score per Hole: The maximum allowable score for any hole is double bogey.

9. Forfeit and Bye: In the case of bye or forfeit, the team present must play the round for average and skins. The team shall receive 13 points for the forfeited match with an additional 3 points awarded if scoring average is met. The team with a bye may play anytime after 1pm on league night and may play alone.

10. Skins: There shall be a weekly Skins Game paid out in cash. The skins pot shall be \$60 per flight per week. If there are no skins in a flight the \$60 shall be transferred to the year-end payoff for that flight. Skins do not “carry over”. This skins payout equals approximately \$3 per player per week.

11. Mid-Season & Final Week Position Night: **The League Season shall be split into 2 halves. The first 8 weeks constitute the First Half with a Position Round played in week 9. The Second Half will be the next 8 weeks with a second Position Round in week 18.** These matches shall be determined by the league standings. The team in first place shall play the team in second place and so on down through the standings. Cash payoff will be awarded for the top 10 finishers in each flight. Places 11-on shall receive \$20 Pro Shop Credit per player. Your league average shall continue from first half to second half. Point totals shall start over beginning with week 10.

Following the conclusion of regular league play and at the Season Ending Scramble night the winners of the first half and second half in each flight shall play a head to head match to determine the Overall Flight Champion for each flight. The winner shall receive the Flight Champion Trophies.

V. SEASON ENDING SCRAMBLE & BANQUET **Tuesday September 3 @ 5:30pm shotgun start. (subject to change)**

On Tuesday September 3 we shall conduct a 9 hole four man team scramble followed by a banquet meal. Year-end prize money shall be distributed at this event. This is an optional event.

In addition: the winners of the first half and second half shall play a head to head match to determine the overall League Flight Champion for each flight. The winners of each match shall

receive league winner trophies and \$50 each in Pro Shop Credit.